IMPERIUM - AGENTS OF THE IMPERIUM

INQUISITOR DRAXUS

M	T	SV	W	LD	OC	RW
6"	3	3+	4	6+	1	5+

75 PTS
Base 32mm

Leader **Assigned Agents**

1 KOMMANDO

Psychic Veil (Psychic)
In your Command phase, this PSYKER can use this ability. If it does, roll one D6: on a 1, this PSYKER's unit suffers D3 mortal wounds; on a 2+, until the start of your next Command phase, this PSYKER's unit can only be selected as the target of a ranged attack if the attacking model is within 18".

2 BEWEGUNG

Authority of the Inquisition
While this model is leading a unit, it can embark within any Transport that its Bodyguard unit can embark within.

3 BESCHUSS

Dirgesinger — ANTI-INFANTRY 4+
ASSAULT · DEVASTATING WOUNDS

R	A	BS	S	AP	D
18"	4	3+	4	0	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

Psychic Tempest — PSYCHIC
SUSTAINED HITS 2

R	A	BS	S	AP	D
18"	6	3+	6	0	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

4 ANGRIFF
—

5 NAHKAMPF

Power fist

R	A	WS	S	AP	D
Melee	3	3+	6	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–5	T6	T7–11	T12+

◆ VERTEIDIGUNG

Xenos Hunter
While this model is leading a unit, each time a model in that unit makes an attack that targets an enemy unit that does not have the IMPERIUM or CHAOS keywords, add 1 to the Hit roll.

∞ IMMER / EINMALIG
—

GEGEN DIESE EINHEIT

W3 · RW 3+ · 5++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S6+	S4–5	S3	S2	S1

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
3+	4+	5+	5++	5++

REGELN & KEYWORDS KURZ

Assigned Agents If your army Faction is not AGENTS OF THE IMPERIUM, but every model in your army has the IMPERIUM keyword, you can include AGENTS OF THE IMPERIUM units in your army even…

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

ANTI This ability always takes the form [ANTI-X Y+].

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of…

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit rol…

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Inquisitor Draxus

Ausrüstung: Dirgesinger, Psychic Tempest, Power fist

Anführer
This model can be attached to the following units: AQUILA KILL TEAM, BATTLELINE IMPERIUM INFANTRY, EXACTION SQUAD, IMPERIAL NAVY BREACHERS, INQUISITORIAL AGENTS, SUBDUCTOR SQUAD, VIGILANT SQUAD

KEYWORDS Infantry, Character, Epic Hero, Psyker, Grenades, Imperium, Inquisitor, Draxus, Ordo Xenos, Leader · **FRAKTION** Agents of the Imperium